



MADCAP DOC-TO-HELP 6

Getting Started

Copyright 2019 MadCap Software. All rights reserved.

Information in this document is subject to change without notice. The software described in this document is furnished under a license agreement or nondisclosure agreement. The software may be used or copied only in accordance with the terms of those agreements. No part of this publication may be reproduced, stored in a retrieval system, or transmitted in any form or any means electronic or mechanical, including photocopying and recording for any purpose other than the purchaser's personal use without the written permission of MadCap Software.

MadCap Software 9191 Towne Center Drive, Suite 150 San Diego, California 92122 858-320-0387 www.madcapsoftware.com

THIS PDF WAS CREATED USING MADCAP FLARE.

CONTENTS

CHAPTER 1

Introduction	5
Key Benefits	6
Where Do I Begin?	7
Content Reuse and More	8
Getting Additional Help	19

CHAPTER 2

Creating Projects	
How to Create a New Project	21
How to Open a Project	25
How to Save a Copy of a Project	26
File Locations	

CHAPTER 3

Content and Features	
Source Documents and Content	
Templates	

CHAPTER 4

Design	
Styles	

Themes	
Window Display	

CHAPTER 5

Developing Targets	
Output Types	40
Targets	40
Conditions	40
Steps Associated With Targets	41

CHAPTER 6

Building Output	
How to Build a Target	43
EPUB Output	45
Manual Output	46

APPENDIX

PDFs	47
------	----

CHAPTER 1

Introduction

Welcome to MadCap Doc-To-Help—a single-source authoring tool that makes it possible to write in Microsoft Word once and publish to many different deliverables.

This chapter discusses the following:

Key Benefits	б
Where Do I Begin?	7
Content Reuse and More	8
Getting Additional Help	19

Key Benefits

Doc-To-Help offers the following:

- Authoring in familiar Word environment
- Access to all Doc-To-Help features without leaving the Word interface
 - Doc-To-Help menu under the File menu
 - Ribbons in Word to handle Doc-To-Help, project, and target functionality
 - Doc-To-Help project panel to easily manage all of your project elements
- Quick and easy creation of online Help, training manuals, user guides, knowledge bases, and more
- Publishing to multiple outputs, including responsive web, PDF, EPUB, and more
- Professional built-in output themes, with ability to customize your own
- Multi-language support, through integration with MadCap Lingo
- Team authoring features

Where Do I Begin?

Following are some suggestions to help ease you into the world of Doc-To-Help.

Training

Consider signing up for a training course. It's well worth your time and will go a long way toward getting you off on the right foot. See <u>http://www.madcapsoftware.com/services/training/</u>.

Website Resources

Use the resources for Doc-To-Help on our website. See http://www.doctohelp.com.

Videos

Videos have been developed to help you become familiar with Doc-To-Help.

See https://www.doctohelp.com/videos/doc-to-help/.

PDF Guides

You can download and read the Doc-To-Help PDF manuals. See "PDFs" on page 47.

Getting Started Tutorial

This self-paced tutorial will show you how easy it is to create a project in Doc-To-Help, as well as build your output, apply styles, create links, and more. See the online Help or the *Getting Started Tutorial Guide*.

Sample Projects

Doc-To-Help includes several real-world sample projects that you can use to learn more about Doc-To-Help. These projects can be found here on your computer:

C:\Users\[username]\Documents\My Doc-To-Help Projects\Samples

The path may be slightly different depending on your operating system.

Content Reuse and More

There are all kinds of things you can do in Doc-To-Help. But you don't have to do them all. There are actually just a few concepts and features that are the most important to grasp. Don't expect to be an expert at everything right away. Instead, begin by trying to wrap your brain around a few concepts and features that are most important when it comes to learning Doc-To-Help. These concepts and features all tend to revolve around the idea of content reuse (or single-sourcing), which means that you can take the same content, re-use it, and produce multiple outputs from it.

☆ EXAMPLES

One of the most common ways to single-source a project is to produce one type of online output (such as NetHelp), as well as multiple print-based outputs (Manual targets) from the same source Word document.

Another way to take advantage of single-sourcing is to use one set of documents to create output for multiple audiences, such as an Administrator version and a Manager version.

One more possibility is that you might take the same source content and generate output for different purposes, such as documentation, training, or reference materials.

You might even use a combination of these techniques. For example, you might create one desktop-based online Help system, a web-based elearning site, a PDF quick start manual for administrators, a PDF quick start manual for managers, and a PDF reference manual for co-workers. And it is all created from the same Word source content.

What are You Trying to Accomplish?

Following are some important questions you will likely need to answer before you begin creating files and content:

- What kinds of output do you want to create? Do you need online output, print output, or both? How many different versions of online and print output do you need? See "Developing Targets" on page 39.
- How will you name your files to keep things consistent and organized?
- What kinds of variables will you need?
- What kinds of conditions will you need?
- Will one author be working on the project or will multiple people be involved? See the online Help or the *Project Management Guide*.

In other words, the more planning and preparation you do beforehand, the smoother your journey in Doc-To-Help will be.

Automated Single-Sourcing

Whether you start out with just a single Word document or have several Word files, Doc-To-Help does several things to make it easier to single-source.

Structure (Documents to Topics) Word documents can be relatively easy to work with, but they aren't necessarily the most conducive format when it comes to online output. That's because online output (e.g., a website or online Help system) is typically broken up into several somewhat small pages, whereas a Word document is a single presentation of information, and sometimes a quite long one at that. To make your Word document more useful for online output, it is broken up into smaller elements called "topics," which are based on the heading styles in the document. After you create a Doc-To-Help project and build some output from it, Doc-To-Help automatically creates multiple topics as a result, structuring the content for online documentation. Heading 1 styles in your Word document automatically become parent topics, and all of the Heading 2 styles under a Heading 1 style become subtopics. Just keep in mind that these topics are not created until you build at least one target in your project.

☆ EXAMPLE

The following shows a project containing two Word documents, one that contains the main content and a second being used as a glossary. No targets in this project have been generated yet. Therefore, no topics exist right now.



After building a target, notice that the Topics panel is now populated, based on the heading styles in the Word source document. In this case, multiple topics were created from the two source documents. It also shows the structure of the table of contents that will be created in the output.

its	Topics						
	🔏 Filter View 🔹 🚉 Contents 🧃 Index	🗠 Related Topics 🛛 🖨 Print a	nd Export 🝷 🗟 Pro	perties 🏼 🎬 Open			
eloping Software Documentation		Title	Style	Туре	Context ID	Keywords Grou	ps
nning a Software Documentation Project	A		-				-
icturing Help Topics	Planning a Software Documentati	Documents\Planning a S	Heading 1	Contents	3		
text-sensitive Help	List Functionality	Documents\Planning a S	Heading 2	(Inherit from Style)	4		
ssary	Review the User Interface	Documents\Planning a S	Heading 2		The Te	pice window lists all of	٦
	Collect the Housekeeping Topics	Documents\Planning a S	Heading 2	Conceptua	the to	pics that were created.	
	Determine Reference Resources	Documents\Planning a S	Heading 2	Conceptual	Note th	e styles associated wit	h
	Design the Table of Contents	Documents\Planning a S	Heading 2	Conceptual	each to lists as	opic. This window also	
	Glossary	Documents\Glossarv.doc	Heading 1	Glossary of Terms	the for	sociated Reywords with	1
The Contents window	5 Ws and 1 H	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	00	ino, and the topic type	
structure of the topics	Conditions	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	81		
ructure of the topics.	Context IDs	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	82		
-	Dynamic help	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	83		
	Online help	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	84		
	Variables	Documents\Glossarv.doc	Glossary Heading	Glossary Term Definition	85		
	Structuring Help Topics	Documents\Structuring	Heading 1	Contents	88	structuring help topi	
	User Interface Overview Topic Type	Documents\Structuring	Heading 2	Conceptual	29		
-	Functionality Introduction Topic T	Documents\Structuring	Heading 2	Conceptual	95		
	Dialog Topic Type	Documents\Structuring	Heading 2	Conceptual			
	Writing Tips	Documents\Structuring	Heading 2	Conceptual	18	writing tips	
	Beveloping Software Documentati	Documents\Developing	Heading 1	Contents	14	help deliverables+Ta	
	Context-sensitive Help	Documents\Context Sen	Heading 1	Contents			
	Generating Context IDs Automatic	Documents\Context Sen	Heading 2	Conceptual			
	Assigning or Editing Context IDs	Documents\Context Sen	Heading 2	Conceptual			
	Distributing Context ID Files	Documents\Context Sen	Heading 2	Conceptual			
			5				
Topics							

The Contents window pane in the Doc-To-Help Project panel in Word is also populated. If you are working in a source document in Word, you can use the Contents pane in the Doc-To-Help Project panel to quickly view the structure of the document, jump to locations in the source document, or create links.



• Navigation Parent topics automatically include "See Also" links to subtopics.



• Links Cross-references (with page numbers in print-based Manual targets) are automatically converted to hyperlinks in online output. Also, manuals can be set up to include both hyper-links and page number cross-references. This is useful for both types of end users—those who prefer to read on screen or print out the manual.



Su	onea	aing	1		
Туре у	our text h	iere.			
Su	bhea	ding	2		
Type to	ext. See "	<u>Chapter 2</u>	" on page	3.	
Sul	ohea	ding	3		
t when you	generate and	d view NetHelp	online outpu	t, the link loc	oks like th
Chapte	r 1				
Suł	head	ding 2	2		

 Drop-Downs and Expanding Text Your text can be flagged so that it appears as drop-down or expanding text in online output. This text will automatically be included in the print-based output.







- Margin Notes Margin notes included in printed outputs automatically become popups in online output.
- Front Matter and Back Matter For print-based manuals, Doc-To-Help automatically generates the title page, table of contents, and index so you don't have to. This occurs if the front matter and back matter elements are part of the target template that you use. When you open the target template or generate output, you will see these elements, but when you edit your source document, you won't see them.

Getting Additional Help

You can use any of the following resources for additional help not provided in this manual.

Knowledge Base

You can browse the online Knowledge Base for articles covering common support issues.

http://kb.madcapsoftware.com/

Peer-to-Peer Online Forums

You can visit the online forums to learn from other users or share your own expertise.

http://forums.madcapsoftware.com/

Contact Doc-To-Help Support

You can contact the Doc-To-Help support team and get answers to your specific support issues.

http://madcapsoftware.com/support/

CHAPTER 2

Creating Projects

You can easily create a new project.

This chapter discusses the following:

How to Create a New Project	. 21
How to Open a Project	.25
How to Save a Copy of a Project	. 26
File Locations	.28

How to Create a New Project

1. In Word, select File > Doc-To-Help. The Open/Create submenu is displayed by default.



2. Click the **New Project** button. The New Project Wizard opens.

New Project Wizard	×
Name Your Project	
Project Name:	
San Diego	
Location:	
C:\Users\username\Documents\My Doc-To-Help Projects\San Diego	
Doc-To-Help will create a project directory for you. To specify a different one, click the Browse button	
Avoid locations that already contain a Doc-To-Help project file (.d2h).	

- 3. In the **Project Name** field, type a name for your project.
- 4. By default, a path to the Documents\My Doc-To-Help Projects folder on your hard drive is entered in the **Location** field. (Doc-To-Help creates the My Doc-To-Help Projects folder when you install the program.) All subfolders and files related to the project will be placed in this folder as you work on the project. Continue with the next step, unless you want to have your project files placed in a different folder. If so, do the following:

 - b. Navigate to the folder you want, select it, and click OK.
- 5. Click Next.
- 6. (Optional) If you have an older Doc-To-Help project and want to import settings (e.g., attributes, windows, styles, templates) from it into the new project, click **Import settings from this project**. Then click and select that older project.
- 7. Click Next.
- 8. Select the language that you want to use for the project.
- 9. Click Next.

- 10. Select a Microsoft Word template to attach to your project. You can always change the template later. Also, you can select **Add my own set of styles** from the drop-down if you want to select your own template.
- 11. Click Next.
- 12. Select a default target (i.e., output type) for your project. You can select and build any target once your project is created. Your default choice is effective only until you choose another.
- 13. Click Next.
- 14. Select one of the following:
 - Microsoft Word The new project will include a new Word document.
 - Import existing files Select this if you have Word files that you want to import into the new project.
- 15. Click Next.
- 16. Click Finish.
- 17. If you selected "Microsoft Word" in step 14, the Save New Document As dialog opens. Provide a name for the new document and click **Save**.

If you selected "Import existing files" in step 14, the Document Import Wizard opens. Select either Local or SharePoint (depending on the location of the files to be imported). Then click Next and complete one of the following sets of steps.

LOCAL

- a. Click Add file(s).
- b. Find and select the Word files to import, then click **Open**.
- c. Complete any of the other fields as necessary, then click Import.

SHAREPOINT

- a. Enter the document's SharePoint URL.
- b. (Optional) Select the first check box if you want to specify a custom location for auxiliary file storage (e.g., linked files such as graphics), then use the field below to choose the location.
- c. (Optional) If you wish to import the document(s) without retaining their connection to SharePoint, clear the **Retain SharePoint Connection** check box.
- d. Click Next.

- e. Choose the document(s) you would like to import using the check boxes. The documents will automatically be copied to the Documents folder in your project by default. You can change the folder location using the **Copy files to** field.
- f. Click Next.
- g. Confirm your choices and click **Next**. The document(s) will then be imported.
- h. Click Finish.

How to Open a Project

- 1. In Word, select File > Doc-To-Help. The Open/Create submenu is displayed by default.
- 2. Click the **Open Project** button. The Open Doc-To-Help Project dialog opens.
- 3. Choose your project (.d2h file) and click **Open**.

NOTE: If you choose a project created in an earlier version of Doc-To-Help, a message box will inform you that the project will be updated to the current version. Click **OK**.

How to Save a Copy of a Project

When you save a copy of your project, Doc-To-Help will append the name of the project folder with "Copy" unless you rename it.

- 1. Select File > Doc-To-Help.
- 2. Click the **Common Tasks** link under the Project submenu on the Doc-To-Help window.



3. Click the Save As button. The Save Project As dialog opens.

Project Name and Location
Project Name:
All About San Diego
Location:
C:\Users\username\Documents\My Doc-To-Help Projects\Samples\All About San Diego
Doc-To-Help will create this project directory for you. To specify a different one, click the Browse button.
Copy target folders

- 5. (Optional) If you would like your Target folders to be copied also, select the **Copy target folders** check box. If you have renamed the project, or if your Target folders are very large, you may not want to copy them.
- 6. Click the **Save** button.

File Locations

When you create a new project, Doc-To-Help stores your source documents and templates in the following locations.

Source Document Location

By default, Doc-To-Help will store your projects in the My Doc-To-Help Projects folder. This folder can be found at C:\Users\[username]\Documents\My Doc-To-Help Projects.

To change the default location for Doc-To-Help projects, use the Options dialog (File > Doc-To-Help > Common Tasks > Options). Select Files and change the default locations.

Within your Doc-To-Help project folder:

- Word source documents are located by default in the Documents folder.
- Graphics (images, movies, etc.) should be stored in the Media folder.

These locations can be confirmed in the Project Settings dialog (to do this, at the bottom of the **Project** ribbon, click .

Template Location

Doc-To-Help source and target templates are stored at:

C:\Users\<user name>\AppData\Roaming\Microsoft\Templates.

If you uninstall Doc-To-Help and reinstall a newer version, the templates will remain in that folder. However, if one of your customized templates uses the same name as one of Doc-To-Help's default templates, and there is a newer version of that template in the installation, Doc-To-Help will save your version of the template to the C:\Program Files (x86)\MadCap Software\MadCap DocToHelp 6\Backup\Templates folder.

The Application Data or App Data folder is a hidden folder. To show hidden folders, open the Folder Options dialog in your operating system (Control Panel > Folder Options). Click the View tab, under Advanced Settings > Files and folders > Hidden files and folders, select the Show hidden files and folders radio button. Click OK.

For more about templates, see "Content and Features" on page 30.

NOTE: When you create a new project, a glossary document is automatically created. You can delete this document if you wish. If you'd like to flag a different document as your glossary, add it to the project and right-click on it in the Documents window pane in Doc-To-Help. From the menu choose **Glossary**.

CHAPTER 3

Content and Features

As soon as you start a project, you can do any number of things with it. Technically, you could build the final output immediately. However, if it is a new project with a new Word document, building the output right away would not do your end users much good, since the output does not yet have much real substance. The project needs content, links, navigation, and all of the other elements necessary to help your end users. For additional information not discussed in this chapter, see the online Help or the *Documents, Templates, and Content Guide*.

This chapter discusses the following:

Source Documents and Content	31
Templates	33

Source Documents and Content

You can add multiple Microsoft[®] Word source documents to your project, and within those you can add many kinds of elements and objects. Some features (e.g., images, lists, tables) are built into Word and therefore always available, whether the document is part of a Doc-To-Help project or not. Other features are unique to Doc-To-Help and are available in Word through the Doc-To-Help ribbon, Target ribbon, Project ribbon, and Doc-To-Help Project panel.

Project Elements and Objects

In addition to the elements and objects that you add within a Word source document, there are other features (e.g., indexes, groups, related topics, custom tables of contents) that you can add and manage in the Doc-To-Help Project panel. See the online help or *Touring the Workspace Guide* for more information.

Elements and Objects That You Can Add to a Project

Following is a list of elements and objects that you can add to your source documents or within the Doc-To-Help project. We're not listing the many elements and objects that are built in to Word. For information about adding those kinds of features, see the online Help provided with Word. Instead, we are focusing on the elements and objects that are specific to Doc-To-Help.

Some of these features can be used in online output as well as print-based output, whereas some are for online output only.

- Documents You can add new or existing Word documents to your project.
- ActiveX Controls These controls can be used to provide features in compiled HTML Help systems (CHM files).
- **Conditions** A condition is a single-sourcing feature that you can apply to files or to different areas of your content, so that some information displays in some outputs but not in others. It is a key feature when it comes to single-sourcing in Doc-To-Help.
- Glossaries A glossary is a list of specialized words with their definitions, accessed in online output or placed at the end of a PDF. When you create a new Doc-To-Help project, a glossary document is added automatically. However, you can delete this file or flag a different document as your glossary. Whenever you like, you can add glossary terms to the file.
- Image Maps You can insert images into your source documents, using the standard options available in Word. (We recommend using the "Insert and Link" option, and placing images in

your Media folder.) For online outputs, you can create hotspots from an image that link to topics, keywords, or groups.

- Indexes Index entries are also called "keywords" (or K-links). They will display in your output in an index.
- Margin Notes Margin notes are used to place text or images in the left margin of a manual, next to the main body of the text. Margin notes do not appear in online outputs unless you explicitly link them to the text, where they will appear as popups.
- **Multimedia** In the Doc-To-Help ribbon in Word, there is an option named "Multimedia" that lets you insert video files and embed online videos.
- Navigation Links A navigation link is a feature that points to additional information from a specific area in a topic or document. This can include basic links, cross-references, inline text effects (expanded, drop-down, popup), expanding/collapsing sections, groups, and related topics.
- **Tables** You can quickly insert a table into a Word document using the Doc-To-Help Special Formatting toolbar or ribbon. The table will be pre-formatted with the correct Doc-To-Help styles, and you can specify borders, indentation, and shading of the heading row.
- Tables of Contents Doc-To-Help automatically creates a table of contents (TOC) for you based on the structure of your documents. But you can create a custom TOC (you can even have different TOCs for different targets) if you wish.
- Variables Variables allow you to write content once, and manage it in one place for reuse across your project. When adding a new text variable (not a rich content variable), you can now select one of three types: Text, Version, or Date/Time.

NOTE: Doc-To-Help supports DOC, DOCX, DOCM, and RTF files.

NOTE: These features are all available through Microsoft Word.

▶ NOTE: Doc-To-Help styles reside in individual Doc-To-Help templates (such as D2H_NORM.dotx), so you should create your files using a predefined Doc-To-Help template and edit it to your specifications.

Templates

Word uses template files (DOTX) whenever you create a new Word document. Depending on the template you use, various styles are already available for you. Doc-To-Help provides predefined templates to determine how your content will look and work. The name of these templates all begin with a D2H prefix (e.g., D2H_NOMARGIN.dotx) and contain both Word styles and Doc-To-Help's special styles, which you apply to content in your Word source documents. Most templates are designed for print-based outputs, while a couple are available for online outputs.

Doc-To-Help uses two kinds predefined templates to determine how content will look.

- Source Templates These control the look of source documents. Additionally, all of the content in source templates appears in new documents created from the template, so you can use custom source templates as a way to provide structure to new documents (e.g., defining headings, providing sample text).
- Target Templates These control the look of the final output.

These templates contain styles that you apply to your source document. The source styles are interpreted by the target template you have chosen so that your output looks and behaves the way you desire. Styles control your final outputs in multiple ways, and they are a convenient and efficient way to keep your content looking consistent. Therefore, it is important to use them and avoid applying local formatting.

You can use the Project ribbon to add and manage the source templates of your Doc-To-Help project.

FILE	HOME	INSERT	DESIGN	PAGE L	AYOUT	RE	FERENCE	s M	AILINGS	REVIEW	/ V	IEW	Doc-To-Help	Target	Project
Project Panel	Select Project Project Settings	7 Topics Panel	Mattributes	Windows	A Styles	Auto- Index *	1 New	Add	Source Template •	Add	Edit	Remove	Share Syn	chronize Wo	ork line
		AllAbou	ıtSanDiego				Docu	ments	D2H	-NOMA	RGIN.do	tx	SharePoin	it® Document	ts

The Target ribbon is used to add and manage the target templates of your Doc-To-Help project.

FILE HOME INSERT DESIGN PAGE LAYOUT REFERENCE	S MAILINGS REVIEW	VIEW Doc-To-Help	Target Proje
Active Target	Target Add Wizard Designer	Target Add Edit	Remove
Target + Properties	New	Template *	

CHAPTER 4

Design

There are multiple ways to affect the look of your output. For more information not discussed in this chapter, see the online Help or the *Design Guide*.

This chapter discusses the following:

Styles	35
Themes	
Window Display	38

Styles

To control the look (and sometimes behavior) of your content, you will use styles associated with Word and Doc-To-Help. Local formatting (changing the look of content directly on the text) is also possible, but not recommended. Styles are better because they let you control the look of content in many places by changing a single style property. There are a few ways to use styles and some important concepts to know when you are working on a Doc-To-Help project.

If you're used to Microsoft Word, you know that styles can be applied to content to change how it looks. You can apply Word styles just like you normally would in a document that is not part of a Doc-To-Help project. However, you should be aware of the following when working in a Word document that is part of a Doc-To-Help project:

- Doc-To-Help relies on your use of Word's heading styles (e.g., Heading 1, Heading 2) in order to break your document up into multiple topics. This is important for online outputs. So you should make sure to apply those styles to headings in your document where you anticipate new online topics should start.
 - ✓ TIP: If you plan to implement context-sensitive Help, you should standardize on one (at most two) heading styles that Help button topics will map to. It can be confusing to the user if multiple styles appear from Help buttons. Make sure to structure information so that Help buttons have only one logical mapping. Dialogs that are reused throughout an application can make this challenging.
- In addition to Word's styles, Doc-To-Help has several special styles that it uses for certain features (e.g., drop-downs, popups, conditions). These styles are automatically applied to content when you use features in the Doc-To-Help ribbon in the Word document. Also, you will see these styles (which begin with C1H) when you open the Styles window in Word.

		Holp ribbon in
OUT REFERENCES MAILINGS REVIEW VIEW DEVELOPER	Doc-To-Help	d document
ete 1 2 3 4 Body Text	inkTag Topic Conditional Variable Properties Text	Clear Formatting
Headings	D2HML Styles	La La
In this example, the Inline Text button was Used to create a drop-	Styles	★ ★
down effect.	Body Text Indent 2	<u>¶a</u>
	Body Text Indent 3	<u>¶a</u>
	Body Text Table	¶r
Subtopic 1	BodyTable	1
	ByLine	1
My Drop-Down Hotspot	C1 Section Collapsed	11 97
Here is the drop-do	OWN C1 Section Expanded	11 97
Drop-down body text for hotspot and body text	ext. C1H Bullet	ч ЧТ
	C1H Bullet 2	л. Ч
	C1H Bullet 2A	л. ЧТ
	C1H Conditional	a
Subtania 2	C1H Contents Title	a
Subtopic Z	C1H Context ID	a
	C1H Continue	T I
Sample m The cursor is placed in the drop-down te	C1H Continue 2	П
body text to the left. Therefore, in	C1H Dropdown Text	a
Word's Styles window, you can see	C1H Expand Text	a
style is automatically solocted	C1H Group	а
	C1H Group Invisible	а
Subtopic 3	C1H Group Link	a

Themes

Doc-To-Help uses themes to style the "skin" that surrounds your content in online output, as well as the button display and labels, icons, colors, and so much more. Several predefined themes are included for each online target, and it is easy to create a custom theme to meet your needs and preferences.

	Theme Designer		_ □	×
Theme: MyNewTheme 🗸 👷 Style she	eet: jquerymobile\dark 🗸 😪	_		
Design Preview		settings.en-us.xml		٦
Subtopic 2	≡ My Project 😁	topic		•
—		Swatch	d	•
o term	^	Table mode	auto	
	Second Topic / Subtopic 2	Text width	0	-
		Strings		
Third Level Topic	Expand All Collapse All	Not found text	Topic not found	
	Third Lovel Topia	Not found title	Topic not found	
Third Level Topic 2		Related topics		
	Glossary term link: Term 1	Swatch		
Table Sample	Term 1	Mini	*	
	Section 1	Corners	*	
	of the "Term 1".	lcons		
	Item 1 in Section	Topic	> arrow-r	
	Norse Original Constitution of	Collapsed	✓ arrow-d	
	Item 2 In Section 1	P		•
≔ ★		topic.swatch: string		
Contents Index Favorites		Theme swatch applied to	the topic area.	
	Les Vection 7	· [
		OK	Consel	
		UK	Cancel	

You can access themes from the **Home** ribbon by using the **Theme** drop-down. Keep in mind that the theme options (as well as other options on the ribbon) depend on which kind of output type you choose from the Select Target drop-down (see "Developing Targets" on page 39).



Custom themes are stored by default on your computer in C:\Users\[username]\Documents\My Doc-To-Help Projects\Doc-To-Help\Themes. You can change this location using the Doc-To-Help Options dialog (**File > Tools > Options**). In the dialog, select **Files**.

Window Display

The Windows dialog controls the position and—depending on the target—the buttons, caption, background color, and other characteristics of output windows. Any window options not specified here will be set using the Theme Designer.

You can open the Windows dialog in Doc-To-Help by selecting Project > Windows.

CHAPTER 5

Developing Targets

Before you generate output from your project, there are various tasks that you are likely to perform while developing your targets. To begin with, you need to determine what kind and how many types of output you want to provide for your end users. For additional information not discussed in this chapter, see the online Help or the *Targets Guide*.

This chapter discusses the following:

Output Types	40
Targets	40
Conditions	40
Steps Associated With Targets	41

Output Types

There are several types of online output (Eclipse Help, EPUB, Microsoft Help 2.0, Microsoft HTML Help, Microsoft Help Viewer, JavaHelp, NetHelp) and one type of print-based output (Manual) that you can produce in Doc-To-Help. Each output type has its own set of advantages.

When you first create a Doc-To-Help project, you'll notice that targets based on each output type are available to you. But you can remove those you don't plan to use and add more targets based on the output types that you want to publish.

Targets

It is easy to confuse output types with targets, but they are two different (although related) concepts. A target is one instance of an output type. It is the engine that takes all of your files and settings, and brings them together to produce the end result. When you build your final output, you are essentially building one or more of the targets in your project.

When you create a new Doc-To-Help project, one target of each output type is added to your project.

However, any targets added to the project are just a starting point for you. You can rename them to reflect the nature of your project. For example, if you are writing a Help system for a software program called FictionSoftPro, you could rename a target "FictionSoftPro." Also, just because only one target was added when you first created the project, this does not mean that you are limited to just that target in your project. You can add as many new targets as you need, using any of the available formats. Each target has properties that you adjust to change the way the target behaves, as well as the way it looks and feels.

Conditions

A condition is a single-sourcing feature that you can apply to files or to different areas of your content, so that some information displays in some outputs but not in others. Although there are several settings that are important in each target, conditions are particularly important because they are central to your ability to single-source output from one set of source content. See the online Help or the *Documents, Templates, and Contents Guide*.

🟠 EXAMPLE

Let's say you have two different audiences—beginners and advanced users. The content in your project is the same in most places for both audiences. However, there are sections that apply only to the beginners, and other sections that apply only to the advanced users. You can use one condition to mark the sections for the beginners only, and you can use another condition to mark the sections for advanced users only. This lets you create one output for the beginners and another output for the advanced users without having to create two separate projects.

Steps Associated With Targets

Following are the primary steps when developing targets:

- 1. **Determine Output Type** The first task in developing output for your project is to determine which type of output is most appropriate for your needs. You might even need to produce multiple outputs and require more than one output type.
- 2. **Create/Delete Targets** Every target in a project has a particular output type assigned to it. You can add multiple targets to a project. For example, your project might end up containing three targets that are all based on the NetHelp output type and eight that are based on the Manual output type. While you create new targets, you can also remove targets provided by Doc-To-Help that you don't plan to use.
- 3. Edit Target Settings Using the Help Targets dialog, you can apply all kinds of settings to a target. This includes renaming the target to reflect the nature of your project, setting attributes (choosing the conditions to include or exclude from the output), and much more. The settings that are available are different for each output type.
- 4. Add Transformations Using the Transformation Wizard, you can insert boilerplate content or code into every topic in your targets. Examples include: headers, footers, or code needed for technology such as analytics.
- 5. Select Targets When you want to work with a target, or you are ready to build its output, you need to select that target.

If your project has target-specific tables of contents, you can select the target you want to work with by opening the Doc-To-Help Project panel (**Project ribbon> Project Panel**), then opening the Contents window pane and selecting a target-specific table of contents from the drop-down.

CHAPTER 6

Building Output

By building a target, Doc-To-Help can produce multiple types of outputs: NetHelp (including responsive), HTML Help, EPUB, Eclipse Help, JavaHelp, Manual, Microsoft Help Viewer, and Microsoft Help 2.0.

Target names and other details are customized using the Help Targets dialog.

For additional information not discussed in this chapter, see the online Help or the *Targets Guide*.

This chapter discusses the following:

How to Build a Target	43
EPUB Output	45
Manual Output	16
Manual Output	

How to Build a Target

- 1. Save your Word source documents.
- 2. Select the **Doc-To-Help** ribbon. In the **Project** section, click **Build**. The Doc-To-Help Build panel opens.
- 3. From the Active Target drop-down in the local toolbar, select the target you want to build.
 - **NOTE:** When you *select* a target in the local toolbar, it does not affect the active target in the Doc-To-Help application and it does not affect other Word panels and other open Word source documents. However, when you *start building* a target, if you have other Word source documents open, the Target drop-down in those documents will synchronize to show the target that is being built.
- 4. In the local toolbar, click **Build** or **Rebuild**.
 - **Build** When you choose the Build button, Doc-To-Help recognizes all the source documents that have been edited since the last build and makes those changes in the output. This is the quickest way to build a project.
 - **Rebuild** When you choose the Rebuild button, Doc-To-Help deletes all of the content in the output folder of your target, then builds everything from scratch (not just source documents). If you make any global changes to your project (e.g., changing project settings, creating variables, glossary entries), you should do a rebuild. A rebuild will always take longer than a build, especially on large projects. You should always do a rebuild before reviews and releases.
- 5. When the target is done building, a dialog asks if you want to view the target. Click **Yes** to view it; otherwise click **No**. You can also view the target by clicking **View** in the Doc-To-Help Build panel's local toolbar.
- 6. (Optional) You can also do any of the following:
 - Use the **Cancel Build** button in the local toolbar to stop a build.
 - Click the Open Build Log link on the Build Log tab to view the build log.
 - Click the **Errors and Unresolved Links** tab to view and sort any errors that may have occurred during the build.

NOTE: If you are building a target in Word, you will not be able to open Doc-To-Help from Word until the build is completed.

NOTE: If you remove targets from your project in the Help Targets dialog, you will not see these targets when viewing Target drop-downs in Word (e.g., in the Contents window pane or in the Doc-To-Help Build panel).

EPUB Output

EPUB output will open in your default reader (such as Calibre) after it is built. To set the default EPUB reader in Doc-To-Help, go to File > Doc-To-Help > Common Tasks > Options. In the Options dialog, select Viewers and choose the EPUB viewer executable.

Manual Output

When you build a Manual target, you can build a PDF version at the same time. To do so, open the Help Targets dialog, choose the **Manual** target, and select the **Generate PDF** check box. After building the target, you can then open the **Home** ribbon and click the **View PDF** button. Projects will use Word's built-in PDF converter.

When you view the Word version of your Manual output, the resulting file will have a different Doc-To-Help ribbon than the source documents. In the target document, the ribbon will contain only the basic styles and tools necessary to make final adjustments to your manual before printing or conversion to PDF, such as the Cross-Reference button and the Margin Notes button.

NOTE: When building output, you can schedule builds so that they run on a one-time, daily, or weekly basis.

NOTE: You can also build targets in batch mode using the command line or using Windows Services.

NOTE: You can edit Word source documents while building a target. If you choose to edit a source document that has been shared to SharePoint, it can only be edited locally and all automatic operations with the SharePoint server are disabled.

APPENDIX

PDFs

The following PDFs are available for download from the online Help.

On the Doc-To-Help Start Page, click the **PDF Guides** icon to access them.

Context-sensitive Help Guide Design Guide Documents, Templates, and Content Guide Getting Started Guide Getting Started Tutorial Project Management Guide Shortcuts Cheat Sheet Targets Guide Touring the Workspace Guide Upgrading Old Projects Guide What's New Guide