

MADCAP FLARE ONLINE

Conditions Guide

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Introduction

A condition is a single-sourcing feature that you can apply to files or different areas of your content. Conditions can determine whether certain information displays in some outputs but not in others. You can also control whether content displays on a certain device or screen size.



Process

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Other Activities

- "Showing or Hiding Applied Conditions" on page 36
- "Using Conditions to Unbind Links" on page 40
- "Renaming Condition Tag Sets" on page 42
- "Deleting Condition Tag Sets" on page 45

NOTE For more information about conditions, see the Flare Desktop Help system.

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CHAPTER 2

Process for Conditions

Certain tasks must be completed in order when using this feature.

This chapter discusses the following:

Adding Condition Tag Set Files	7
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Adding Condition Tag Set Files

Use a condition tag set to hold condition tags for your project. You can add multiple condition tag sets to a project.

Permission Required?

Editing content and project files is an activity available to users with the Author status. By default, users with Author status have the following permissions set:

Create/Edit Files

If this is deselected, then viewing files in a read-only mode is allowed. On the left side of the page, the Files vertical three-dot menu is not available.

Edit Code

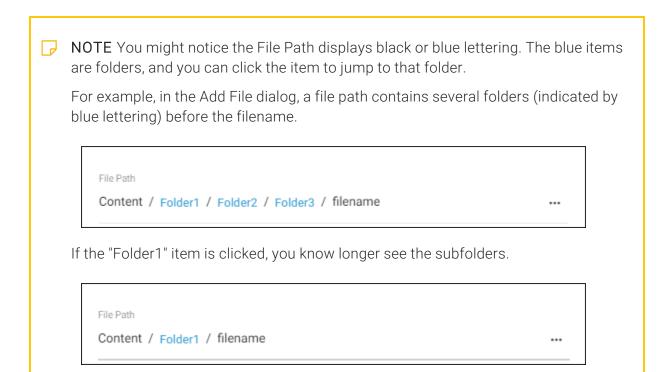
If this is deselected, the XHTML in the Code view is read-only.

Editing code is regarded as a capability for an advanced user. If not done properly, the code can become malformed quickly. Administrators can prevent users from editing the code by deselecting the Edit Code permission.

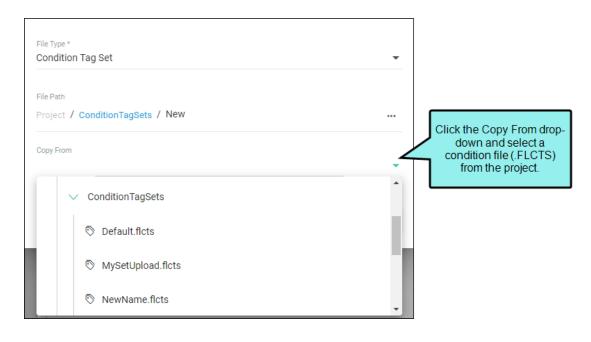
How to Add a Condition Tag Set File

- 1. Open a project, and select the Workspace tab at the top.
- 2. From the main toolbar, click to add a new file.
 - NOTE Alternatively, you can upload an external file into your project.
- 3. In the Add File dialog, click the File Type drop-down, and select Condition Tag Set.
- 4. In the File Path field, enter a path and a name for the new file.
 - NOTE Alternatively, click to select a location for the file in the project, and Accept the file path. Then in the File Path field, enter a name for the file.

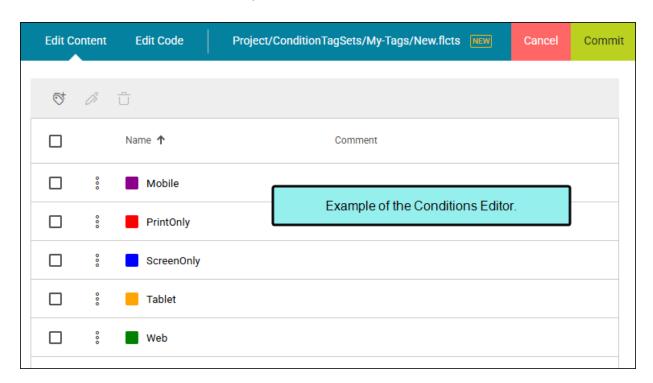




5. (Optional) In the Add File dialog, from the **Copy From** drop-down, you can select an existing condition file to use. This copies all the conditions from the existing file to the new file, providing a base of conditions to start with for your file. If you choose not to do this, then your new condition file is populated with a set of factory default conditions.



6. Click Add. A new file is created and opens in the Conditions Editor.



- 7. Click Commit. (Or click Cancel, to back out of the process.)
- 8. In the Create New Commit dialog, verify the new file path, and enter a **Commit Message**.
- 9. Click $\operatorname{\textbf{Commit}}$. The new conditions file is added to the project.

Creating Conditions

Within a condition tag set, you can create as many condition tags as you need.

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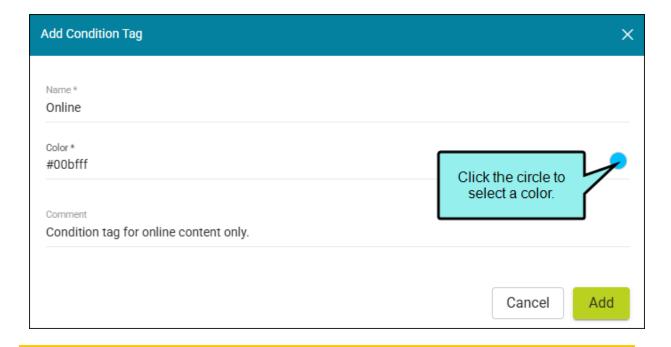
■ ✓ Edit Code

If this is deselected, the XHTML in the Code view is read-only.

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How to Create a Condition

- 1. Open a project, and select the Workspace tab at the top.
- 2. From the left side of the page, expand the existing folders to navigate to a file. You can also click \boxed{Y} to search for a specific file.
 - ✓ TIP Click the Open Filters button, and select from the File Type drop-down Condition Tag Sets. This filters only the condition files to display in the files panel.
- 3. In the Conditions Editor, click Edit.
- 4. In the local toolbar, select .
- 5. In the Add Condition Tag dialog, provide a unique **Name**, select a **Color**, and (optionally) enter a **Comment**.



NOTE By default, the Name and Comment fields are empty, and the Color field is populated with a random value. You can keep the value or change it.

- 6. Click Add.
- 7. Click **Commit**. (Or click **Cancel**, to back out of the process.)
- 8. In the Create New Commit dialog, enter a **Commit Message**.

9. Click Commit.

Applying and Removing Conditions

After you create condition tags in a project, you can apply them to your content. You can also remove a condition from content.

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How to Apply a Condition to Content

- 1. Open a project, and select the **Workspace** tab at the top.
- 2. On the left, navigate to a topic or snippet file. The file contents display on the right.
- 3. In the Content Editor, highlight or select the content that you want to apply a condition. You can also click tags in the info bar to select certain blocks of content.
- 4. From the Content Editor's local toolbar, click .
- 5. On the left, select the appropriate condition set.
- 6. On the right, select the condition you want to apply.
- 7. (Optional) If you are applying a condition to a link, you have access to a couple of other **Exclude Action** options—**Remove** and **Unbind**. The Unbind option can be useful under certain circumstances if you are setting a condition on a link. See "Using Conditions to Unbind Links" on page 40.
- 8. Click Apply.

How to Remove a Condition From Content

- 1. Open a project, and select the Workspace tab at the top.
- 2. On the left, navigate to a topic or snippet file. The file contents display on the right.
- 3. In the Content Editor, highlight or select the content that a condition has been applied. You can also click tags in the info bar to select certain blocks of content.
- 4. From the Content Editor's local toolbar, click .
- 5. On the left, select the appropriate condition set.
- 6. On the right, select the condition you want to unbind from that content, removing the check mark.
- 7. Click Apply.

What's Noteworthy?



NOTE Applying conditions is available only for authors, and only in the Content Editor accessed from the project's Workspace page. It is not available in the editor that is used for topic reviews.

Editing Conditions

If necessary, you can edit the name, color, or comments for a condition tag that you have created.

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■ ✓ Edit Code

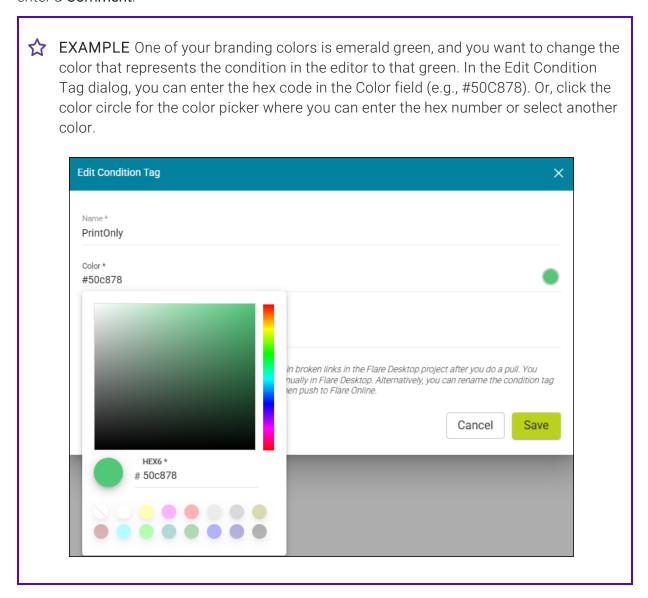
If this is deselected, the XHTML in the Code view is read-only.

Editing code is regarded as a capability for an advanced user. If not done properly, the code can become malformed quickly. Administrators can prevent users from editing the code by deselecting the Edit Code permission.

How to Edit a Condition

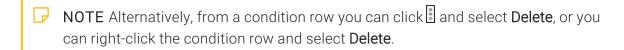
- 1. Open a project, and select the **Workspace** tab at the top.
- 2. From the left side of the page, expand the existing folders to navigate to a file. You can also click \boxed{Y} to search for a specific file.
 - ✓ TIP Click the Open Filters button, and select from the File Type drop-down Condition Tag Sets. This filters only the condition files to display in the files panel.
- 3. In the Conditions Editor, click Edit.
 - ✓ TIP From the left side of the page, if you right-click the condition tag set, you can open it from the popup. From this menu, you can also rename, delete, or view raw (i.e., opens the file code in a browser).
- 4. From a condition row, select the check box, and from the local toolbar click . (Editing is only enabled if you select a single condition.)
 - NOTE Alternatively, from a condition row you can click and select Edit, or you can right-click the condition row and select Edit.

5. In the Edit Condition Tag dialog, you can change the **Name**, select a **Color**, and (optionally) enter a **Comment**.



6. Click Save. The Conditions Editor updates with the edited information for the tag.

7. (Optional) You can further edit a condition by removing it from a condition tag set. From a condition row, select the check box, and from the local toolbar click .

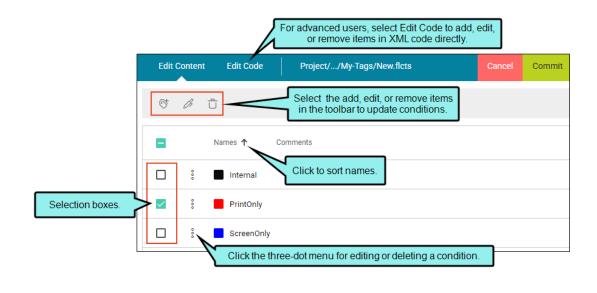


- 8. Click Commit. (Or click Cancel, to back out of the process.)
- 9. In the Create New Commit dialog, enter a Commit Message.

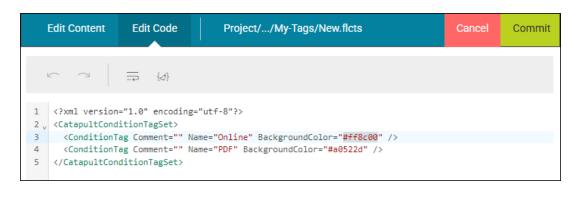
10. Click Commit.

What's Noteworthy?

- NOTE Keep the following in mind when editing conditions.
 - For a condition row, you can select to edit or delete a tag.
 - In the Edit Content tab, you can sort the order of the Name column in three ways: ascending, descending, and not set (items order in file).
 - Selection of conditions determines the state of the items in the local toolbar. For example, an empty selection (no boxes selected) only enables the add button. A single selection enables all buttons. A multi-selection enables the add and remove buttons.



NOTE From the top of the interface, you can select **Edit Code** to add, edit, or remove items in the XML code directly. The editor only displays properties that it can edit. It is recommended that only more advanced authors use this editing mode.



Associating Conditions With Targets

After creating and applying conditions, you need to tell Flare Online what your target should do with those conditions. Should content with a particular condition tag be included in or excluded from that target, or should it display only when viewed on a certain device or screen size?

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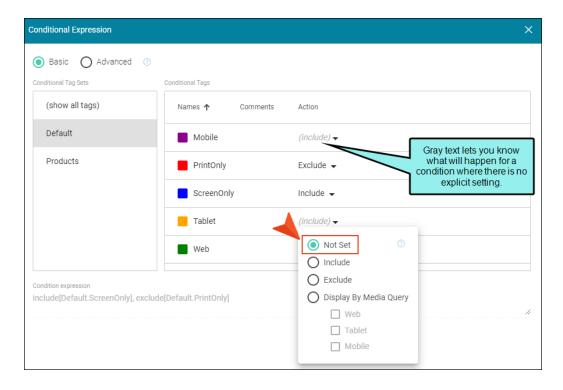
How to Associate Conditions With a Target

- 1. From the Projects page (Workspace tab), open a target and in the upper-right click Edit.
- 2. On the left, make sure General is selected.
- 4. In the **Condition Tag Sets** area, you can choose to view tags for all condition tag sets or you can select a specific set. The tags associated with the selected set are shown to the right, with their associated colors. An Action cell appears next to each condition tag. When Basic is selected, the Action cell is shown and the Advanced section below is disabled.

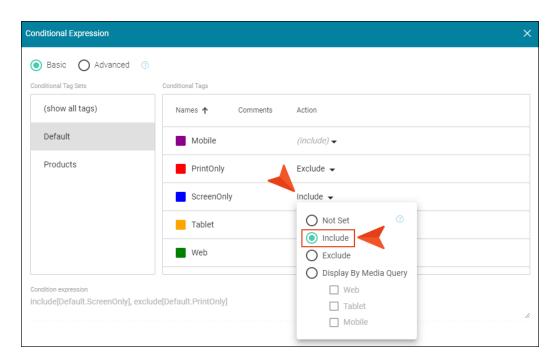
5. The Action cell in the grid indicates the current setting for the condition. The text is gray if you have not explicitly chosen an option. To change the setting, click the down arrow and choose one of the options.

ACTION OPTIONS

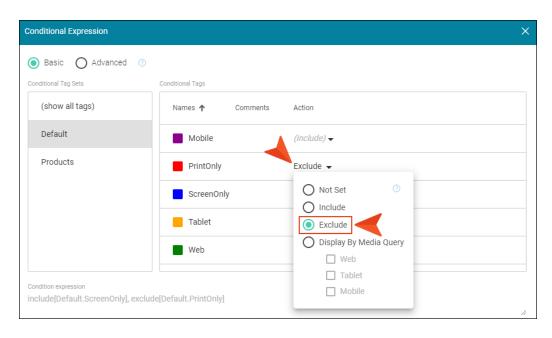
• Not Set If an action is not set on a condition, its behavior may vary (i.e., it might be included or excluded). This depends on whether or how you have set other conditions.



• Include Select this if you want the content associated with the condition to always display in the target's output.



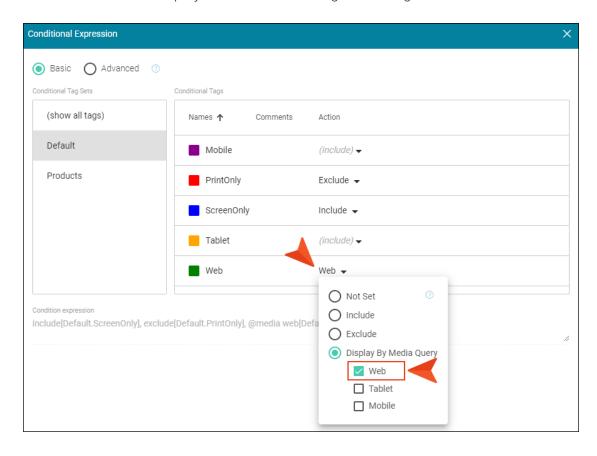
• Exclude Select this if you want the content associated with the condition to never display in the target's output.



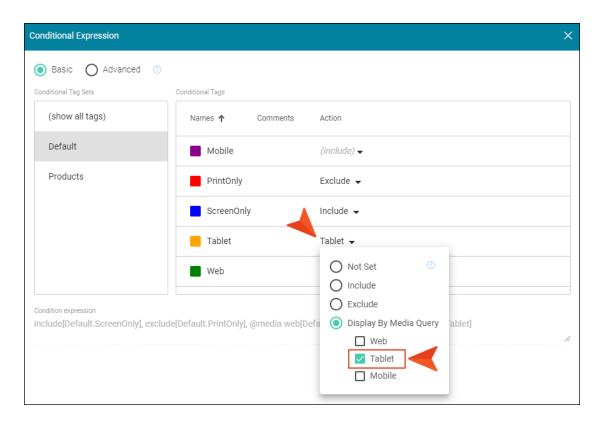
Display by Media Query Select this if you are working in an HTML5 target and want the content associated with the condition to display only when the user is viewing the output on a particular device or screen size (according to the responsive output breakpoints that are set in the target or skin).

After selecting this option, choose one or more of the media query check boxes. The Active cell in the grid updates accordingly.

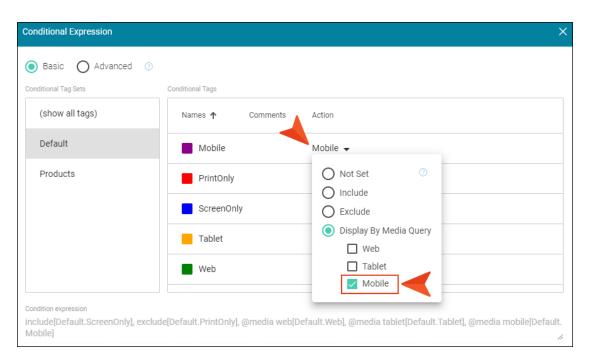
• Web The content will display if the user is viewing it on a large screen.



• Tablet The content will display if the user is viewing it on a medium screen, such as an iPad.

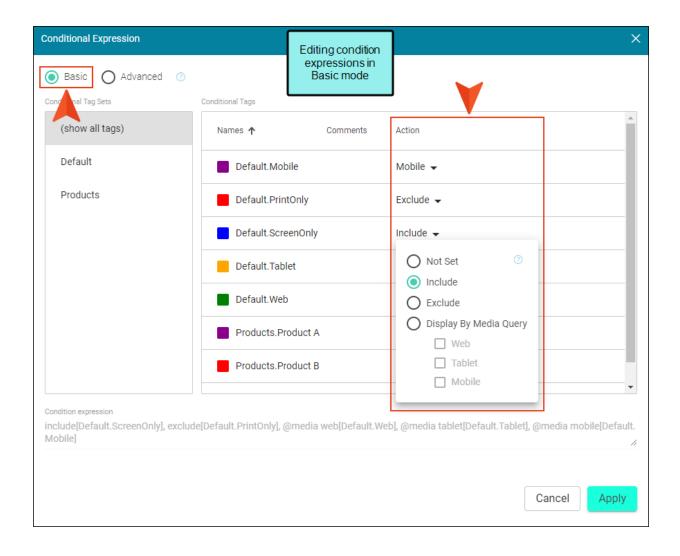


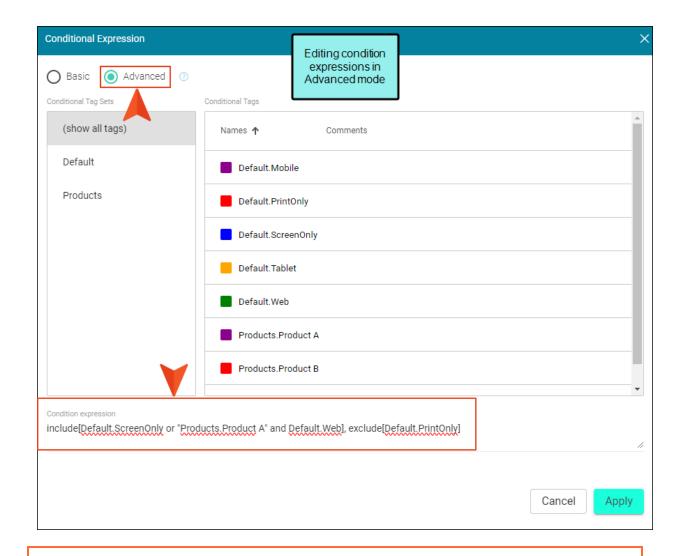
• Mobile The content will display if the user is viewing it on a small screen, such as an iPhone.



BASIC AND ADVANCED CONDITIONS

When you create condition tag expressions, you have the choice of working with conditions in Basic or Advanced mode. You can switch between the two modes by clicking **Basic** or **Advanced** at the top of the dialog. You can use Basic if you are newer to condition tag expressions, or you can use the Advanced mode if you are experienced at writing condition tag expressions by hand. If you are in Basic mode, the drop-downs in the grid are accessible and the condition expression text field at the bottom is disabled. If you are in Advanced mode, the drop-downs in the grid are hidden and the condition expression text field at the bottom is enabled for you to edit. While the Basic section is easier for most people to use, it is also more limited in the type of expressions it can create.





(!) WARNING If you decide to use the Advanced mode, the expression automatically inherits any settings that have already been made in Basic mode. However, if you make changes in Advanced mode, you should continue in that mode from this point on. If you switch back to Basic mode, you will lose settings.

(I) WARNING The condition feature is an inclusive system. If you do not select any options, all of the tags will automatically be *included*, as indicated by the gray text in the Action cell. If you include only some tags and exclude others, any remaining tags without options specifically set will automatically be *included*. However, if you select Include for any of the tags (even just one) and do not select Exclude for any tags, all of the other tags that do not have the Include option set explicitly will automatically be *excluded*. If you have not explicitly set an option for a condition tag, make sure you look at the gray text in the Action cell to know what will happen for that tag in the output.







- 6. Click Apply.
- 7. Click **Commit**. (Or click **Cancel**, to back out of the process.)
- 8. In the Create New Commit dialog, enter a Commit Message.
- 9. Click Commit.



CHAPTER 3

Other Activities for Conditions

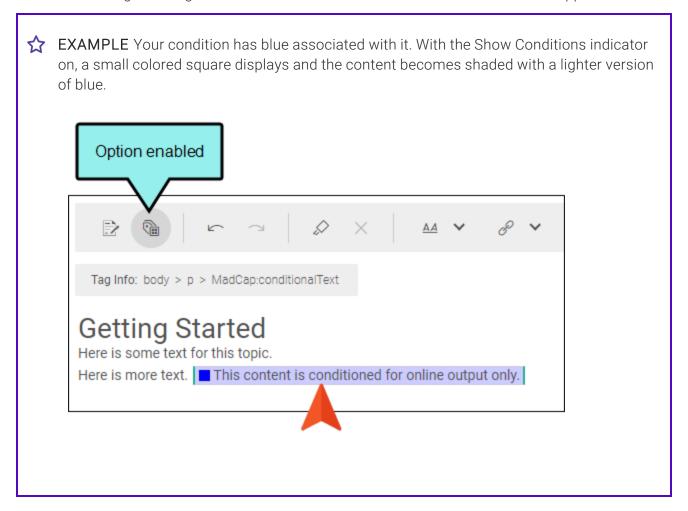
In addition to the main activities, there are some other tasks you might perform regarding this feature.

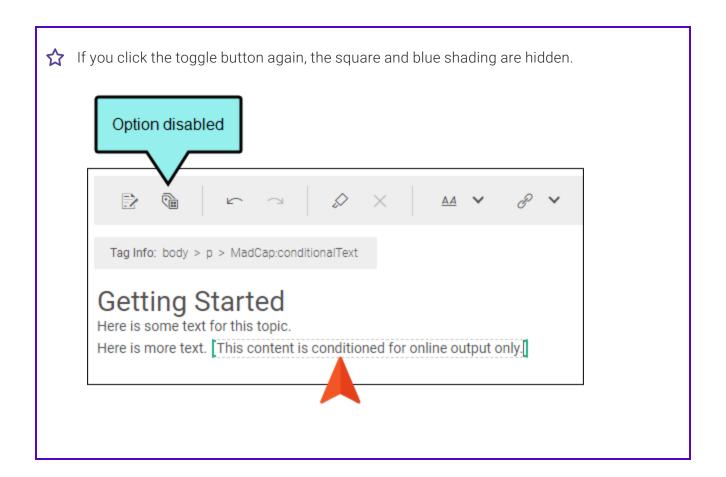
This chapter discusses the following:

Showing or Hiding Applied Conditions	.36
Using Conditions to Unbind Links	. 40
Renaming Condition Tag Sets	.42
Deleting Condition Tag Sets	.45

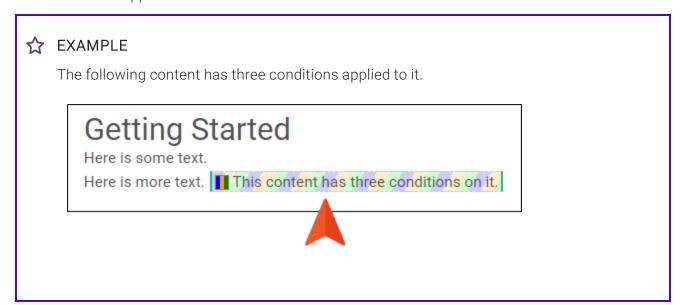
Showing or Hiding Applied Conditions

In the Content Editor and Review Editor, you can click in the toolbar. This button toggles between showing or hiding indicators next to content where conditions have been applied.





If more than one condition is applied to the content, the square and shading appear in a pattern that shows all of the applied condition colors.



You can also see which conditions are applied to content by hovering over it. A popup displays the conditions applied. This is possible whether the Show Conditions button is enabled or disabled.



EXAMPLE

The following content has three conditions applied to it, as indicated by the hover popup. In this example, the option to show condition indicators happens to be off.

Getting Started

Here is some text.

Here is more text. This content has three conditions on it.

<MadCap:conditionalText> conditions: Default.ScreenOnly,Default.Tablet,Default.Web



NOTE A small square is not always shown on conditioned content. It depends on the situation and the type of content.

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Using Conditions to Unbind Links

In addition to applying condition tags to various content in your project, you may want to use them to unbind links from print-based output, displaying the text only.



EXAMPLE You are creating both online and PDF output from your project. You might have some content where you have inserted hyperlinks, and you want this content to be included in both the online and PDF output. However, let's say that a particular hyperlink connects to another topic that you are not including in the PDF. When you generate the online output, everything is fine. But when you generate the PDF, an error is displayed in the log because the compiler cannot find the topic referenced in the hyperlink.

The way to avoid seeing the error (and to avoid users experiencing a broken link in the output) is to apply a condition tag (e.g., "OnlineOnly") to the hyperlink and select the option in the dialog to unbind the link. If you then exclude that condition tag from your print target, you will still see the hyperlink text in the PDF, but the link will be removed. Therefore, you will no longer receive an error and the link will not be broken.

Permission Required?

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Create/Edit Files

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Edit Code

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How to Use a Condition to Unbind a Link

- 1. Open a project, and select the **Workspace** tab at the top.
- 2. On the left, navigate to a topic or snippet file. The file contents display on the right.
- 3. In the upper-right of the Content Editor, click Edit.
- 4. In the Content Editor highlight or select the content to which you want to apply a condition (or one that already has a condition). You can also click tags in the info bar to select certain blocks of content.
- 5. From the Content Editor's local toolbar, click .
- 6. On the left, select the appropriate condition set.
- 7. On the right, select the condition you want to apply.
- 8. In the Exclude Action section, select Unbind.

In other words, you are telling Flare Online this: Keep the hyperlink in the targets that are associated with the tags that I selected. For the targets not associated with those tags, get rid of the hyperlink, but do not remove the text.

On the other hand, if you had selected the "Remove" option, you would have been telling Flare Online this: Keep the hyperlink in the targets that are associated with the tags that I selected. For the targets not associated with those tags, remove both the hyperlink and the text.

9. Click Apply.

Renaming Condition Tag Sets

You can rename the default condition tag set or any others that you add to your project.

- (1) WARNING If you want to rename a condition in Flare Online it is better to do the renaming before applying the condition anywhere in the content. Otherwise, renaming a condition can result in broken links. If you end up with broken links, try:
 - Re-applying the conditions manually in Flare Online (if you have a only a few applied).
 - Pulling the changes down to Flare Desktop, and performing a global find and replace to update the broken links in the code.

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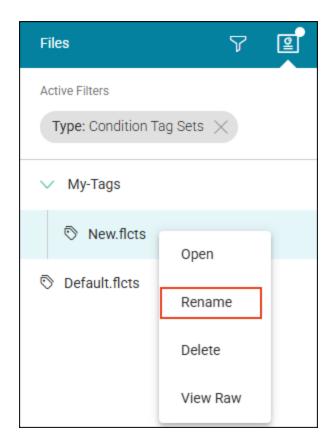
■ ✓ Edit Code

If this is deselected, the XHTML in the Code view is read-only.

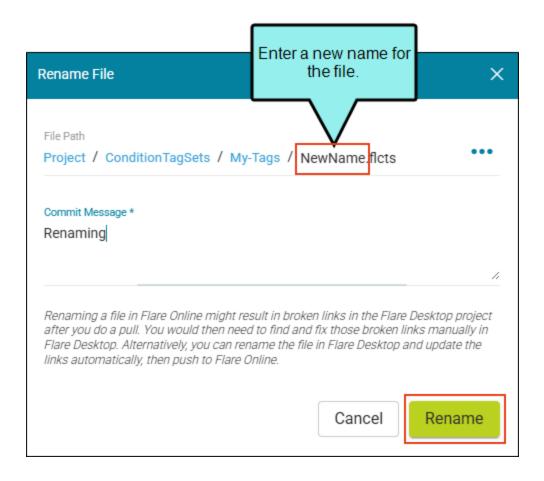
Editing code is regarded as a capability for an advanced user. If not done properly, the code can become malformed quickly. Administrators can prevent users from editing the code by deselecting the Edit Code permission.

How to Rename a Condition Tag Set

- 1. Open a project, and select the **Workspace** tab at the top.
- 2. From the left side of the page, click $\sqrt[n]{}$ (Open Filters).
- 3. From the Filters File Type drop-down, select Condition Tag Sets.
- 4. Right-click the condition file you want to rename, and from the menu select Rename.



5. In the Rename File dialog, enter a new name for the file, enter a **Commit Message**, and select **Rename**.



Deleting Condition Tag Sets

If necessary, you can delete a condition tag set file from your project.

WARNING Use caution when deleting files. If it has been previously linked to other files, deleting it can result in broken links.

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Edit Code

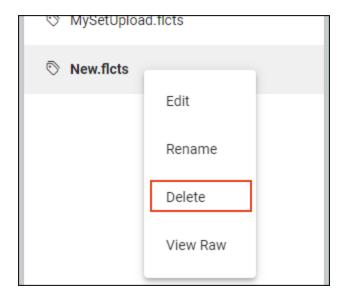
If this is deselected, the XHTML in the Code view is read-only.

Editing code is regarded as a capability for an advanced user. If not done properly, the code can become malformed quickly. Administrators can prevent users from editing the code by deselecting the Edit Code permission.

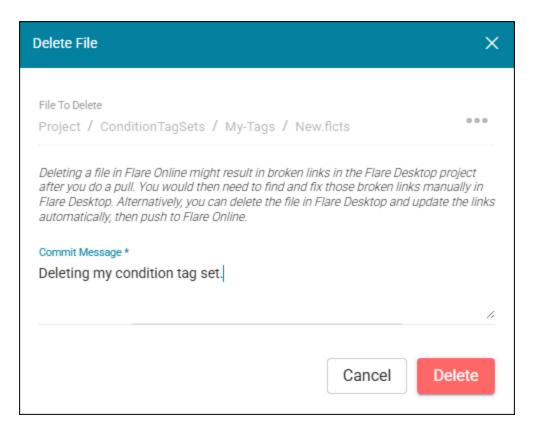
How to Delete a Condition Tag Set

- 1. Open a project, and select the Workspace tab at the top.
- 2. From the left side of the page, click $\sqrt[Y]$ (Open Filters).
- 3. From the Filters File Type drop-down, select Condition Tag Sets.
- 4. Right-click the condition file you want to delete, and from the menu select **Delete**.

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5. In the Delete File dialog, enter a **Commit Message**, and select **Delete**.



APPENDIX

PDFs

The following PDFs are available for download from the Help system.

Al Assist Guide

Analytics Guide

Authoring Guide

Branding Guide

Building Output Guide

Checklists Guide

Conditions Guide

Getting Started Guide

Images and Multimedia

Guide

License Management and

Purchasing Guide

Links Guide

Projects Guide

Reports Guide

Reviews Guide

Security Whitepaper

Sites Guide

Snippets Guide

Source Control Guide

Targets Guide

Tasks Guide

Topics Guide

Translation Guide

Users and Teams Guide

Variables Guide

What's New Guide

Widgets Guide

APPENDIX 47